

# FreeCAD Part Design 101

From sketch to printable 3D part

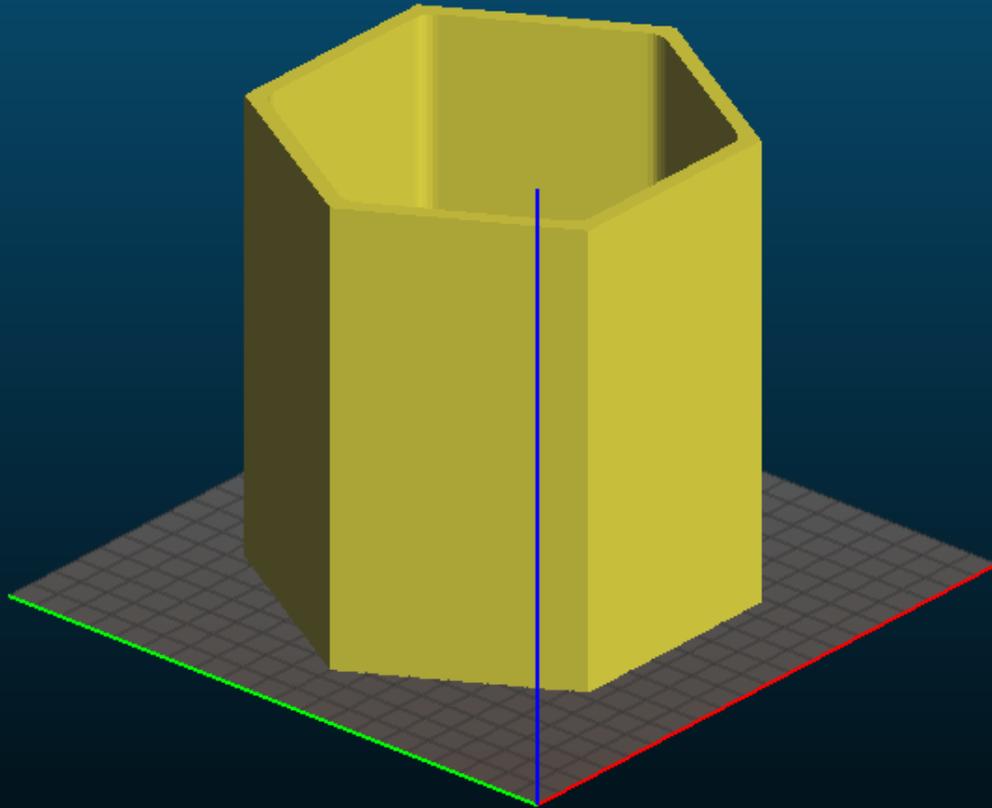
**If you haven't yet, Install it quick!**

**Kai**



- Karel “Kai” Trachet
- InfoSec by day
- I love repairing stuff
- Learned to use FreeCAD recently
- No previous CAD experience

## What are we going to do



- 1 hour(!)
- FreeCAD is HUUUUUGE!!!
- Focus on part-design
- Some tools
- Simple design
- Hexagonal Flowerpot!

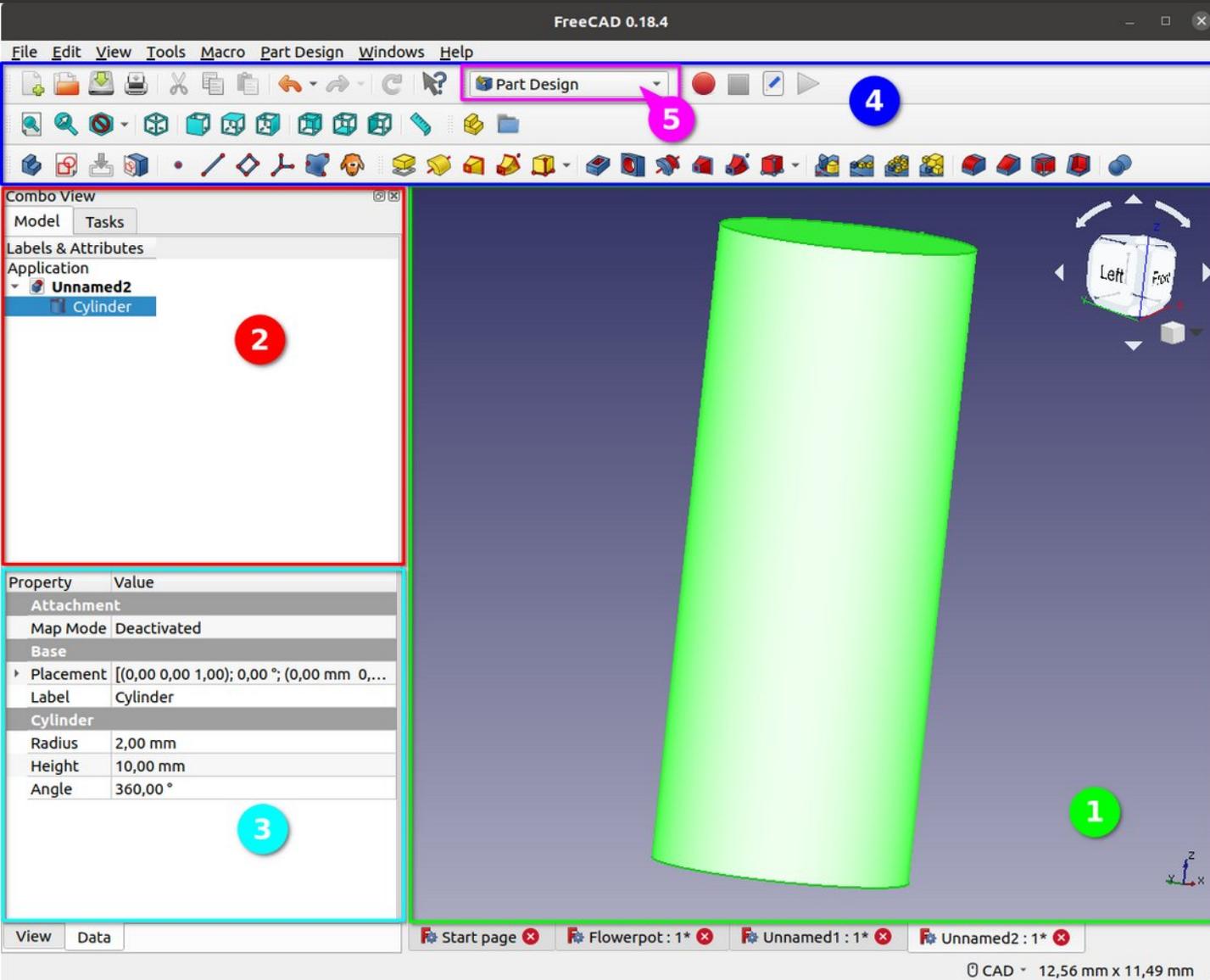
The background of the slide features a photograph of a modern building with a glass facade, partially obscured by lush green trees. The scene is captured from a low angle, looking up at the building and trees. The overall color palette is dominated by the greens of the foliage and the blues and greys of the building's exterior.

# FreeCAD

From [www.freecadweb.org](http://www.freecadweb.org):

FreeCAD is a 3D parametric modeling application. It is primarily made for mechanical design, but also serves all other uses where you need to model 3D objects with precision and control over modeling history.

# The Interface



- 1) The 3D view
- 2) The Tree View
- 3) Property Editor
- 4) Toolbar Area
- 5) Workbench

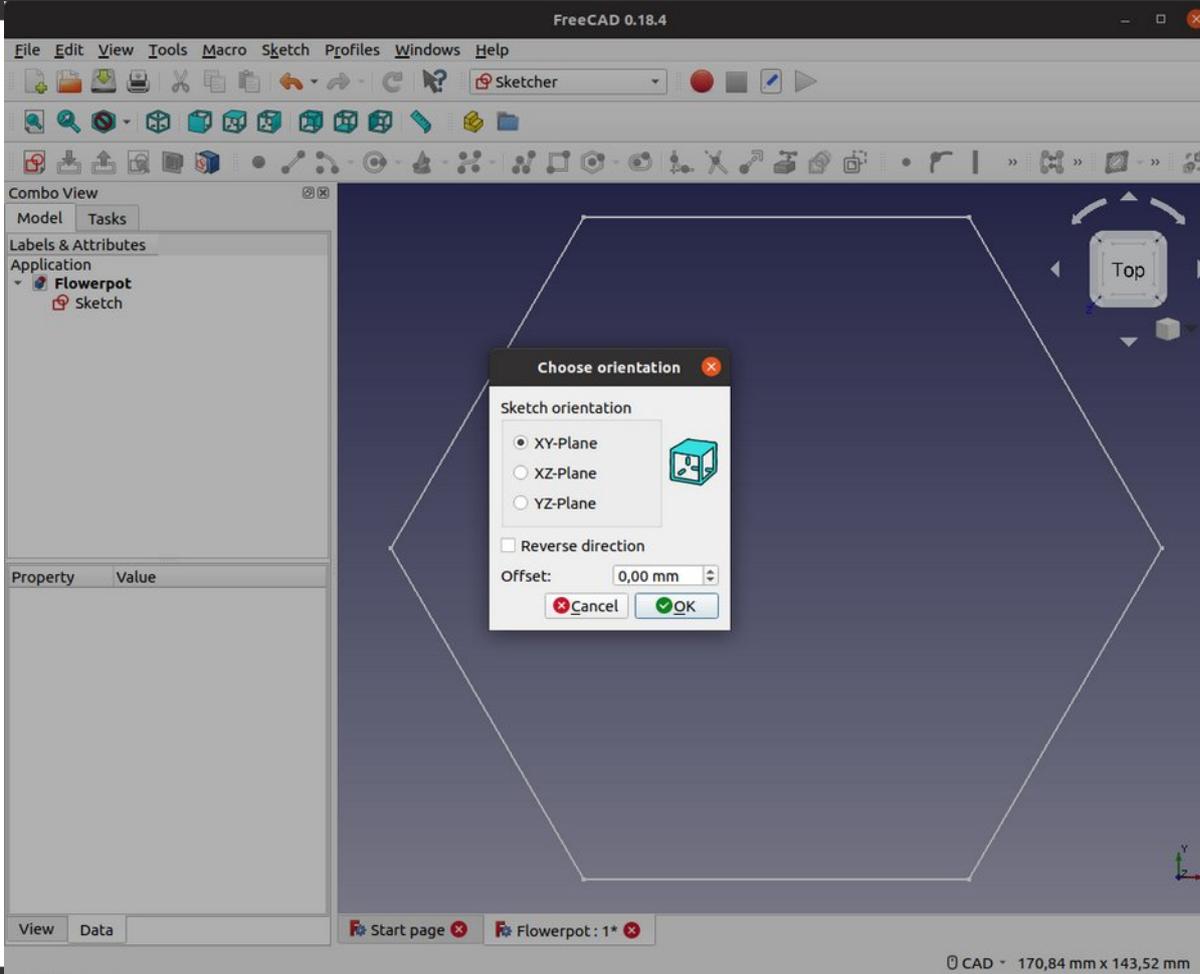
- Workbench is a set of tools grouped together for a certain task
- FreeCAD has a bunch
- More available as add-ons
  
- We'll be using:
  - Part Design
  - Sketcher

- Left Mouse => Select
- (CTRL + Right Mouse) or (Middle Mouse) => Pan
- SHIFT + Right Mouse => Rotate
- Scroll wheel => Zoom



# Sketch Workbench

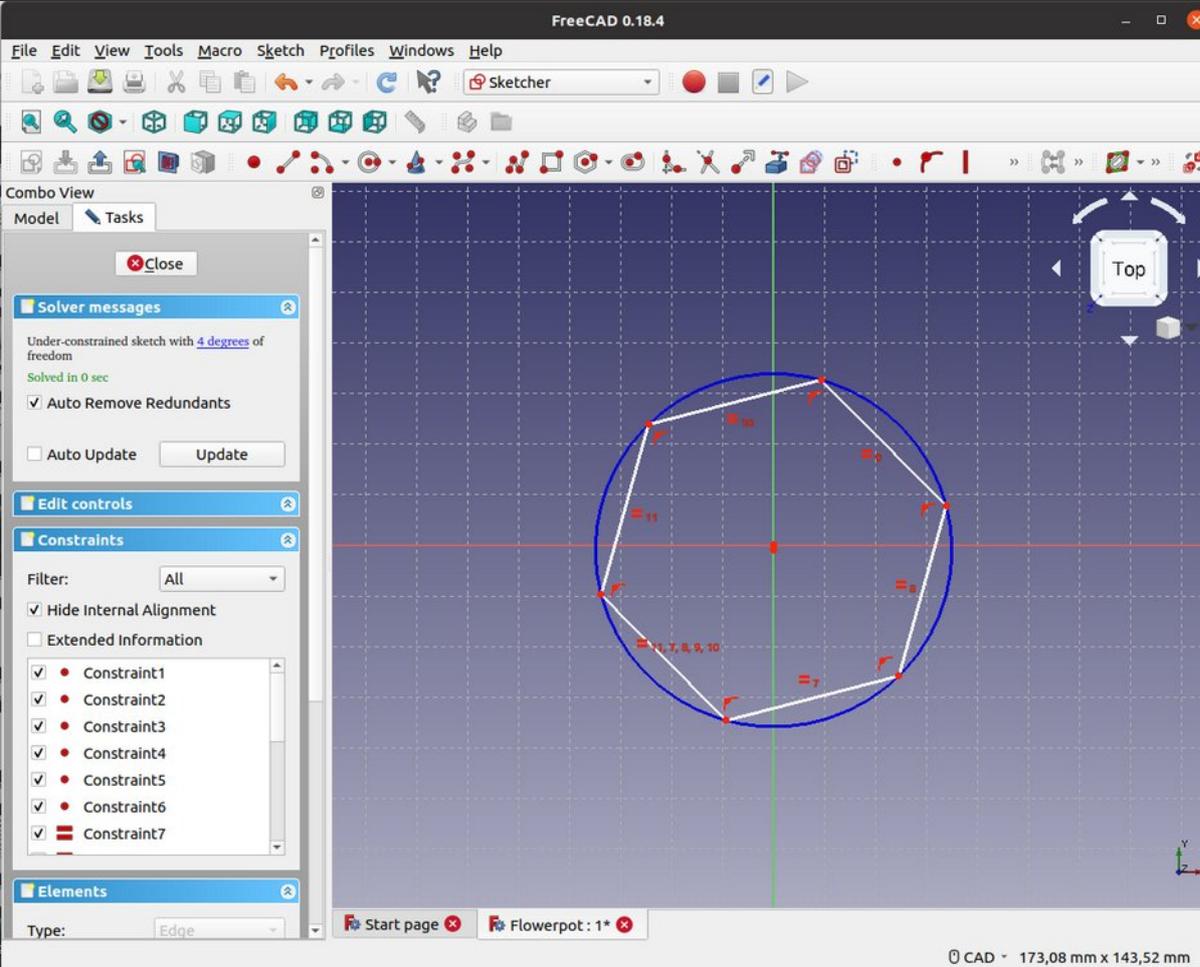
# Creating a shape



- Before going 3D we will first create a 2D sketch
- This is done in the sketch workbench
  - Click “New Sketch” 
  - Choose “xy-Plane” as orientation

**Out of Scope Note:** The Sketch workbench is not made for Technical Drawings => Use Draft workbench instead

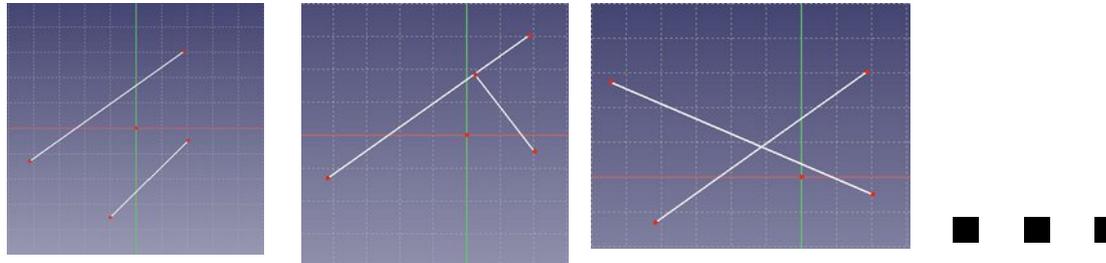
# Creating a shape



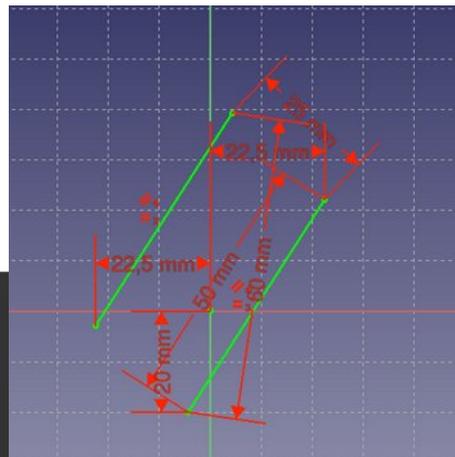
- Click the “create a regular polygon” drop down button 
- Click “hexagon”
- Click and drag the shape in the 3D view around the 0,0 coordinate to draw the shape
  - Don't worry about the size or position yet

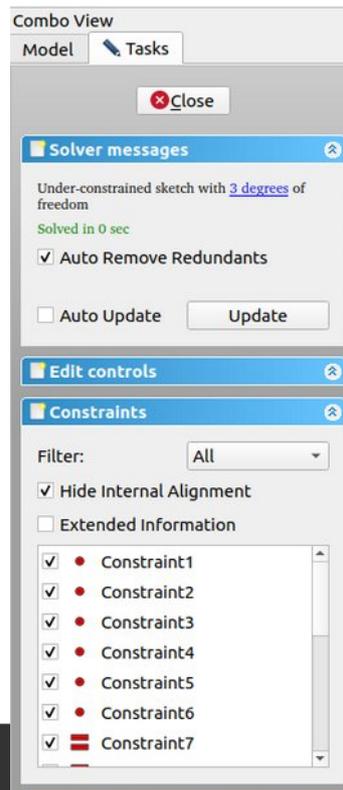
- A constraint is a logical rule that defines the relationship between 2 elements (points, vertices, point of origin).
- A fully constraint sketch has all it's elements constrained so there is no ambiguity in the way it's drawn.

2 unconstrained lines:

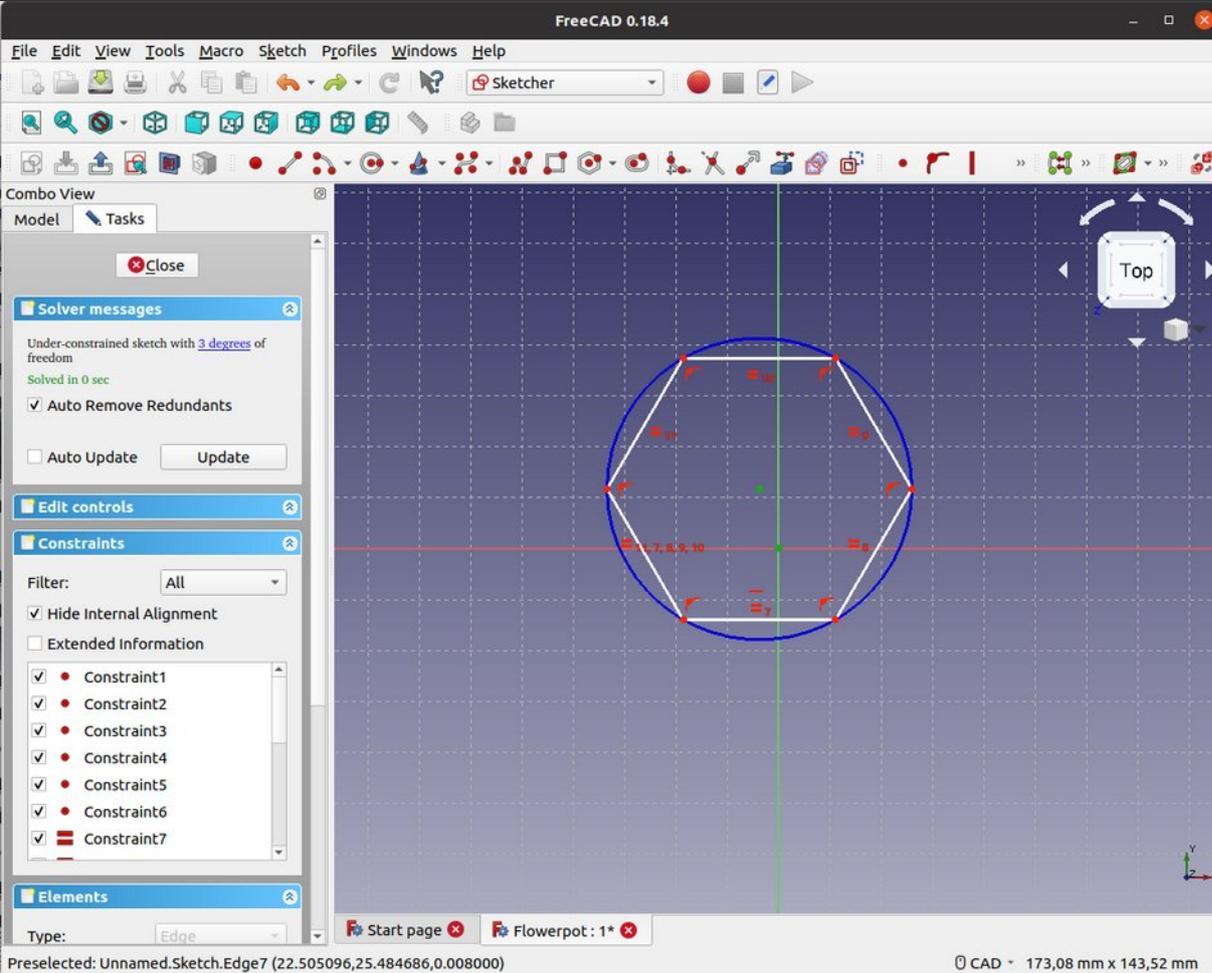


2 constrained lines:



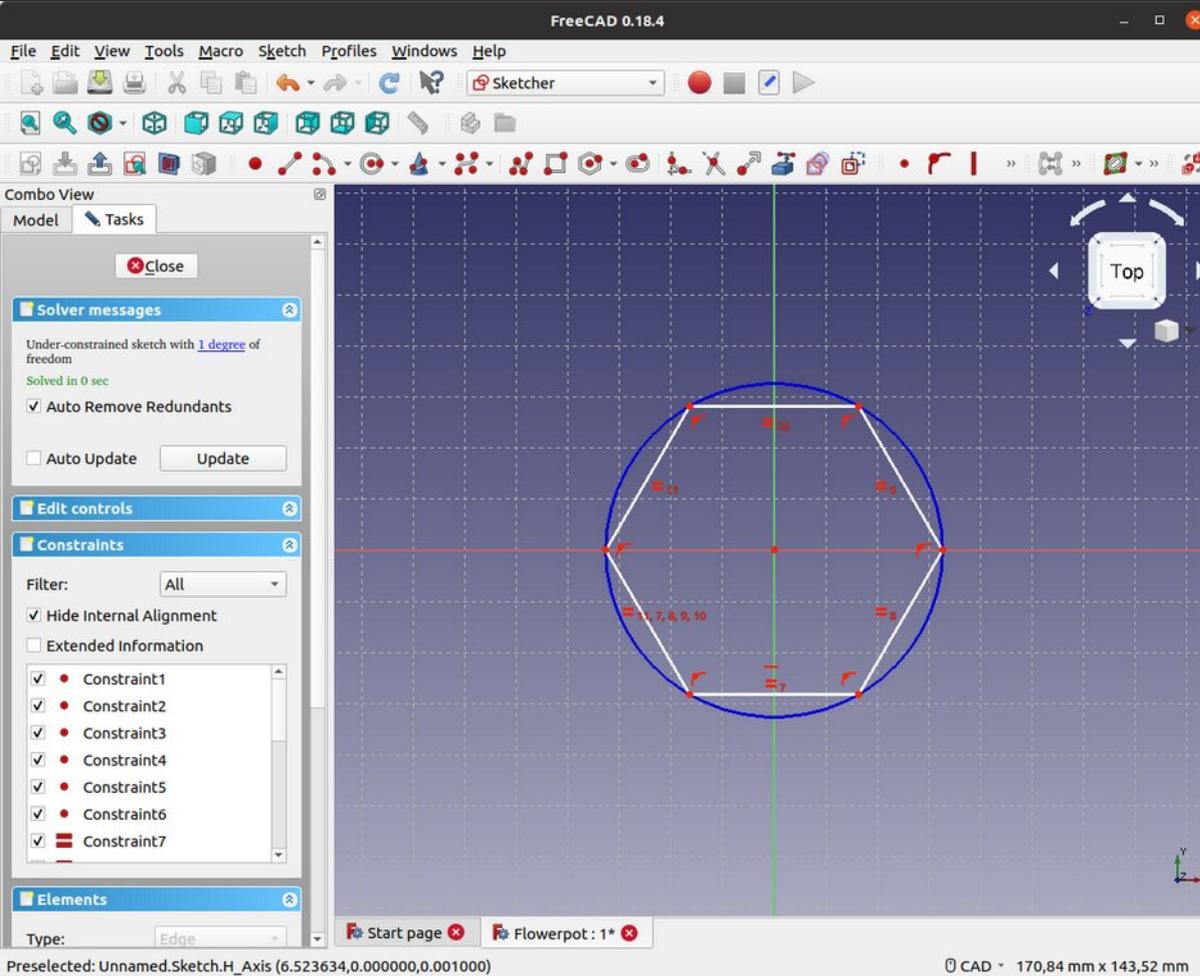


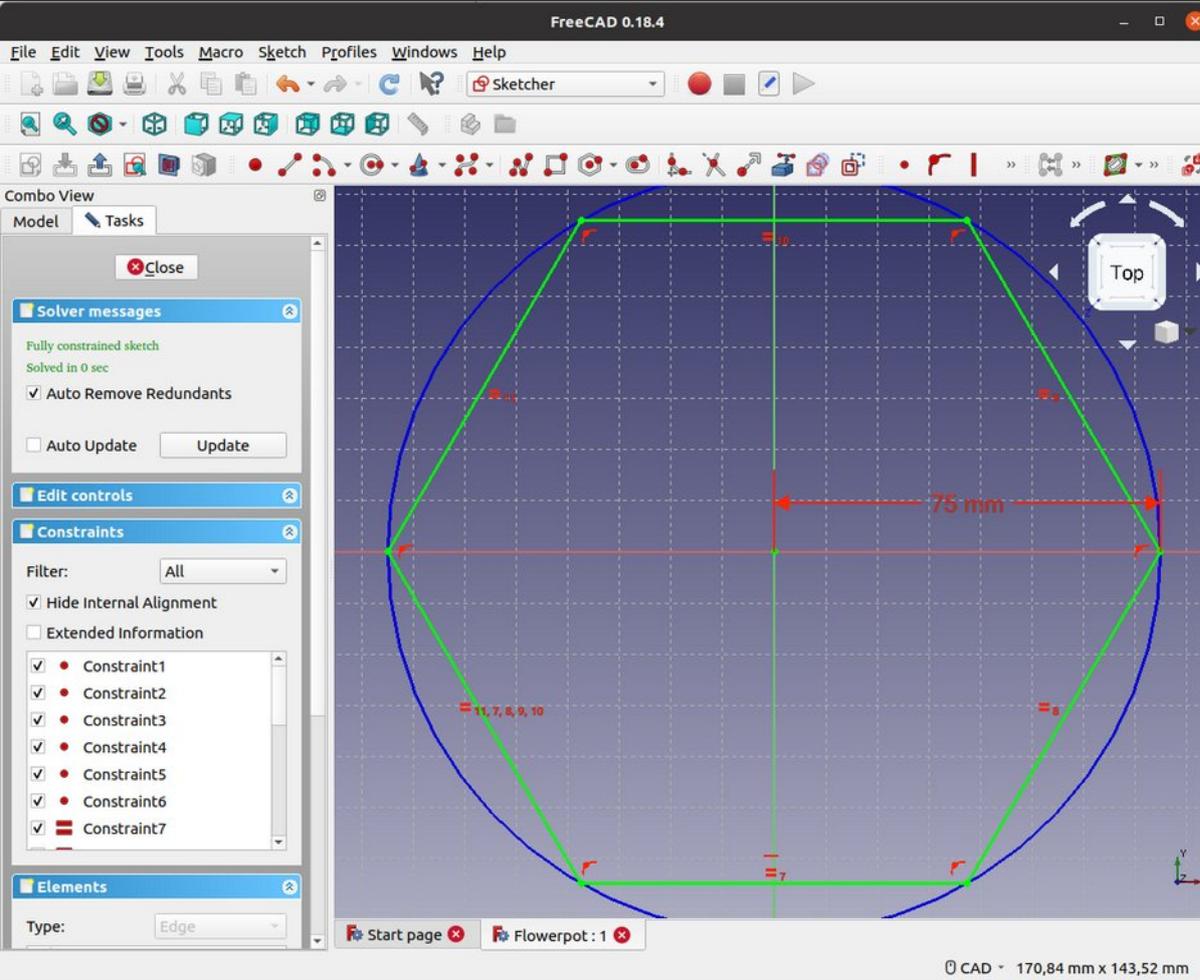
- The shape can still be moved, stretched and rotated
- We need to constrain the sketch
  - First we'll add geometric constraints
  - Then dimensional constraints
- Some are already defined for the hexagon



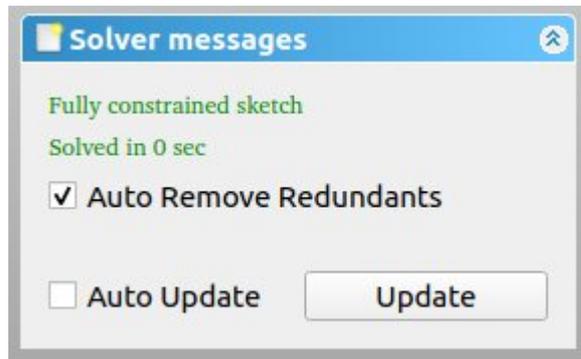
- Center the sketch to the 0,0 point
- First select the central point of the shape and the 0,0 coordinate by clicking on them
  - Click on an empty part of the 3D view to deselect everything
- Constrain them by clicking on “create coincident constraint”

- Select one of the sides
- Constrain with “create a horizontal constraint” 





- We are going to define the radius
- Select one of the 2 vertices on the x axis and the center point
- Constrain with “fix the horizontal distance” 
- Insert the radius you want for the flowerpot
  - ie. 75mm



- The sketch is now fully constrained
- Close the sketch task 
- We can now make our 3D shape



# Part Design Workbench

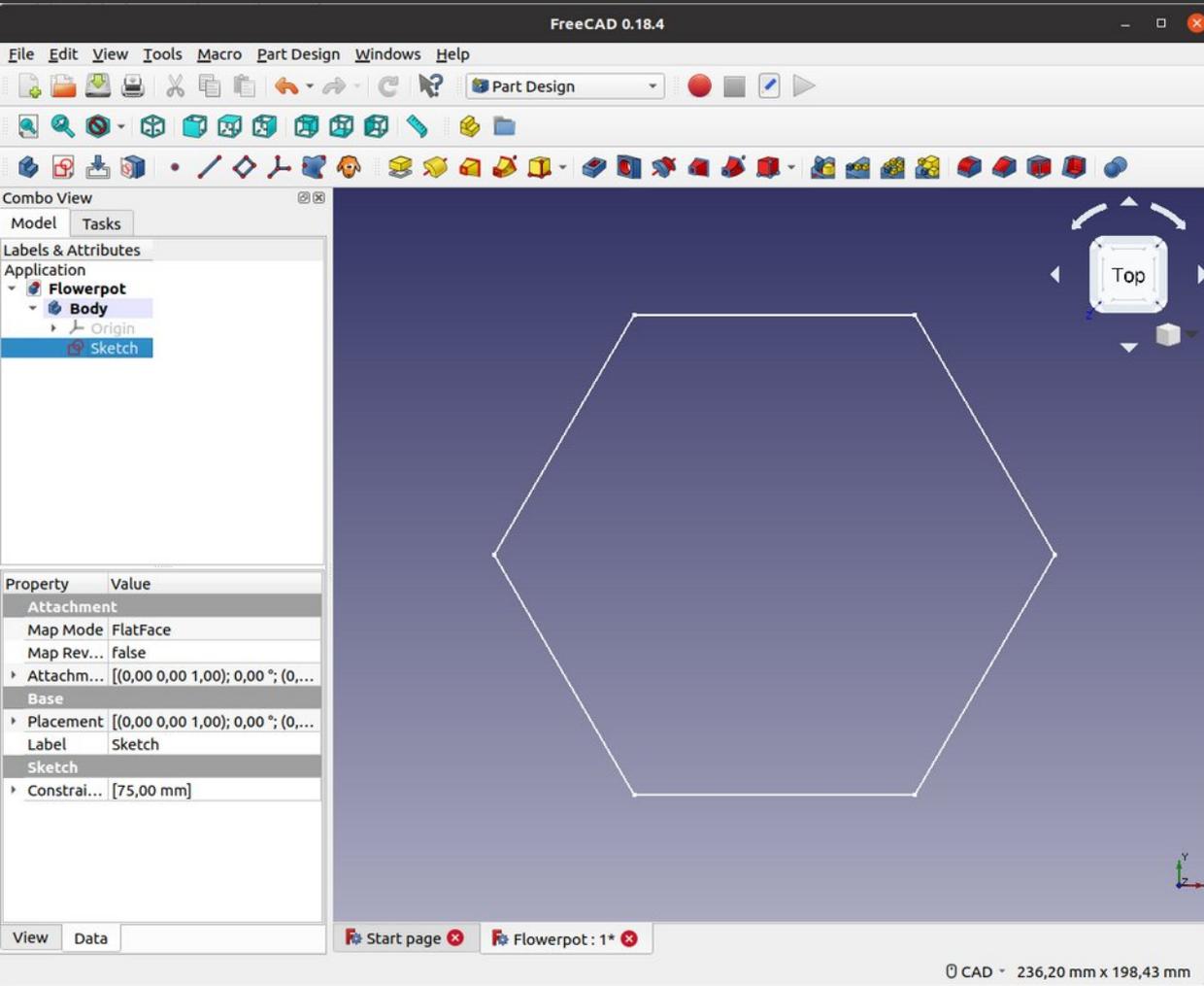
- Change to “Part Design Workbench”



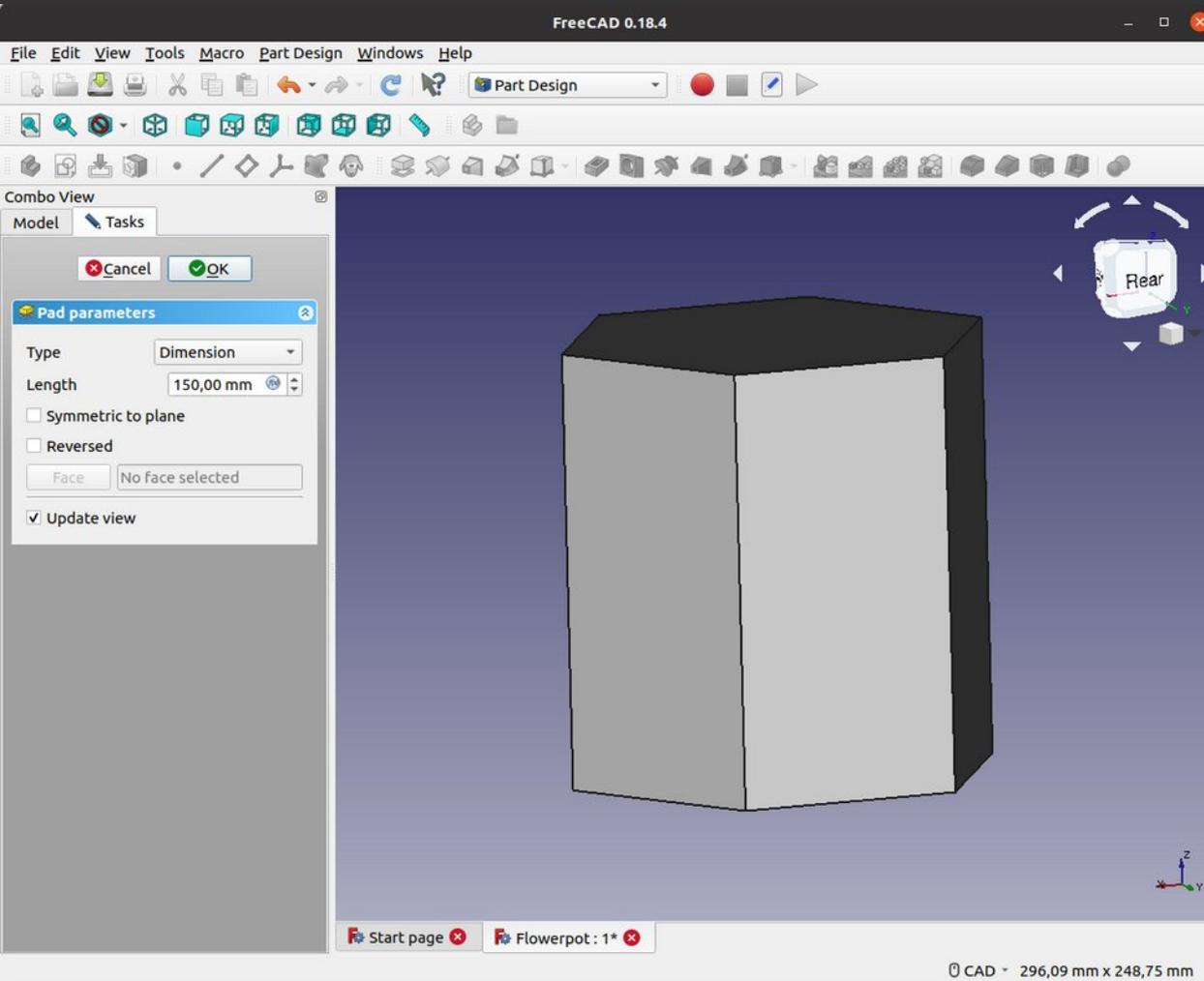
- Datum Tools
- Additive tools
- Subtractive tools
- Transformation tool
- Dress-up tools



# Create Body

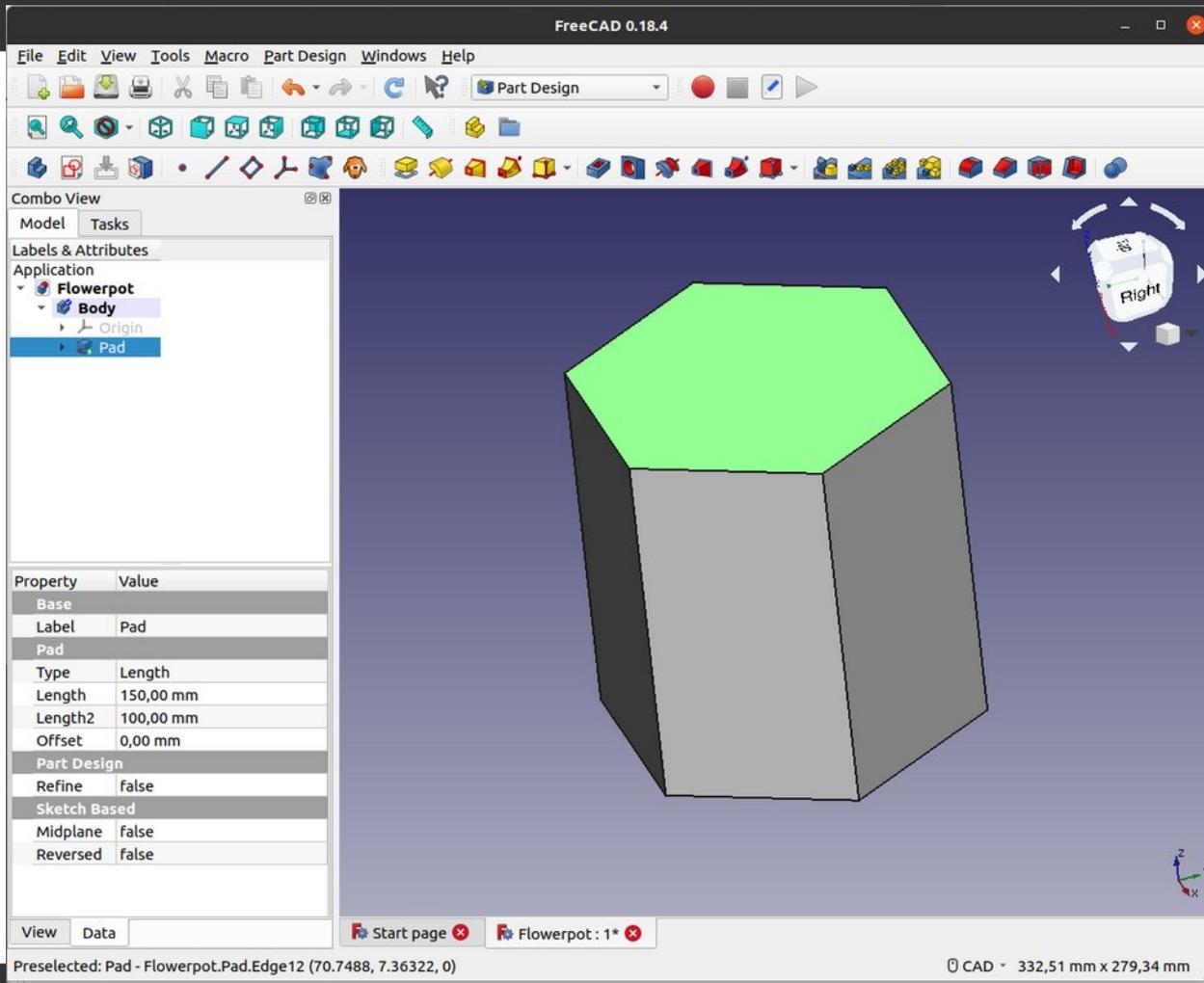


- With the sketch selected click “Create a new body and make it active” 
- Choose the xy-Plane
- The sketch should be under the body in the Tree-view



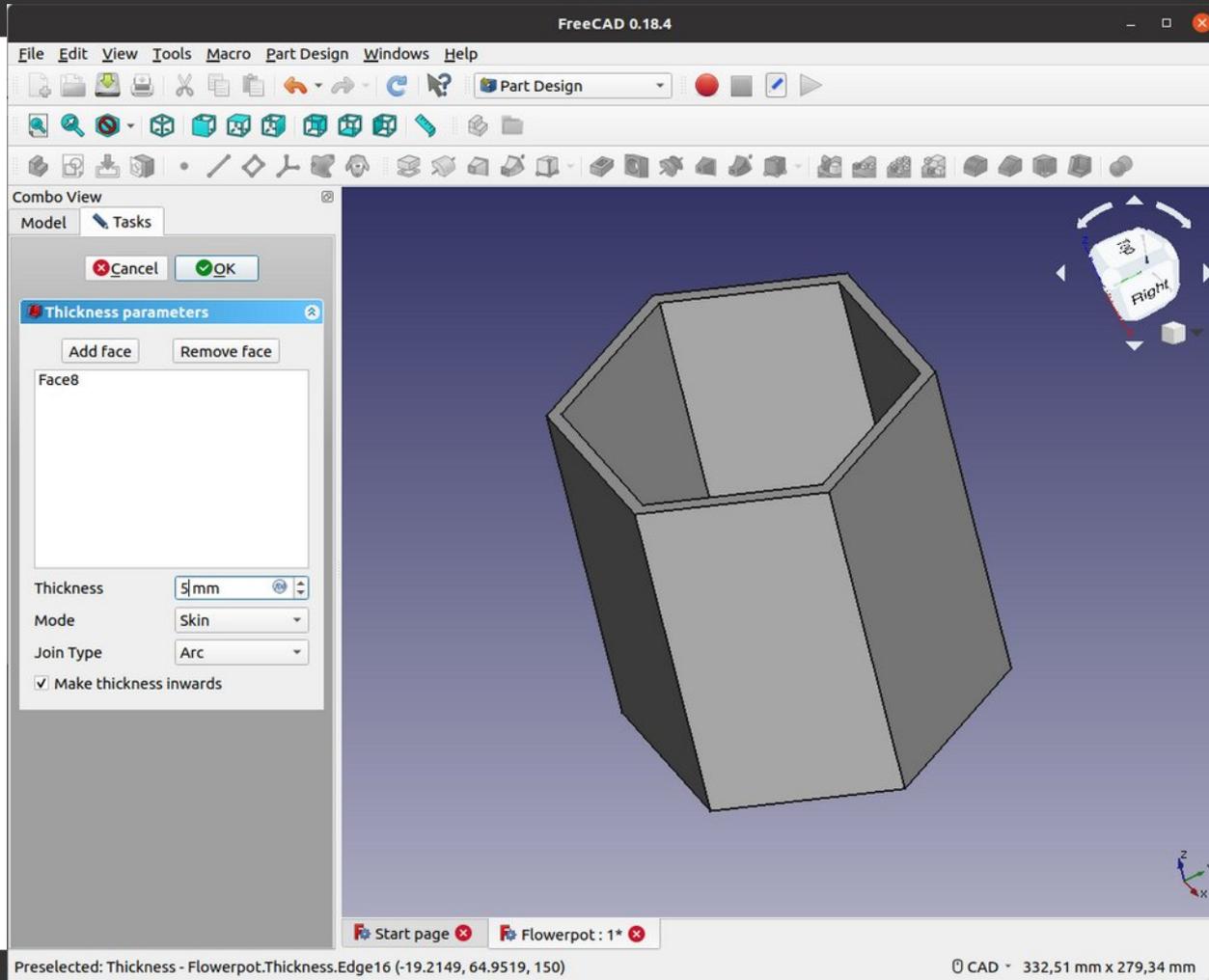
- Let's go 3D
- Select the sketch in the Tree-View
- Click "Pad a selected sketch" 
- Fill in the height (length)
  - ie. 150mm
- Click "OK" 

# Make the part hollow

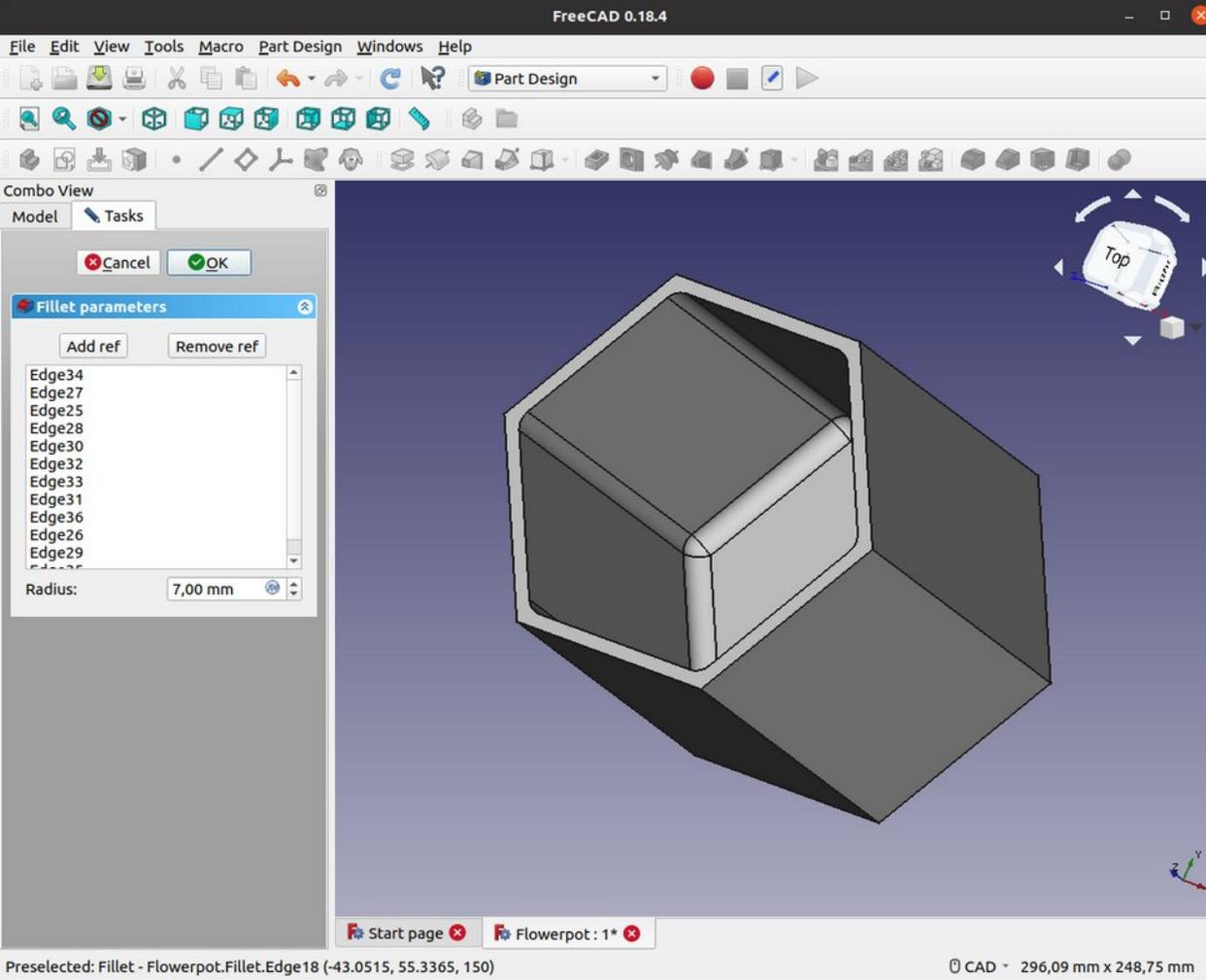


- 2 ways of doing this
  - Sketch + Pocket
  - Make a thick solid
- Let Freecad do the work!
- Click “Make a thick solid”

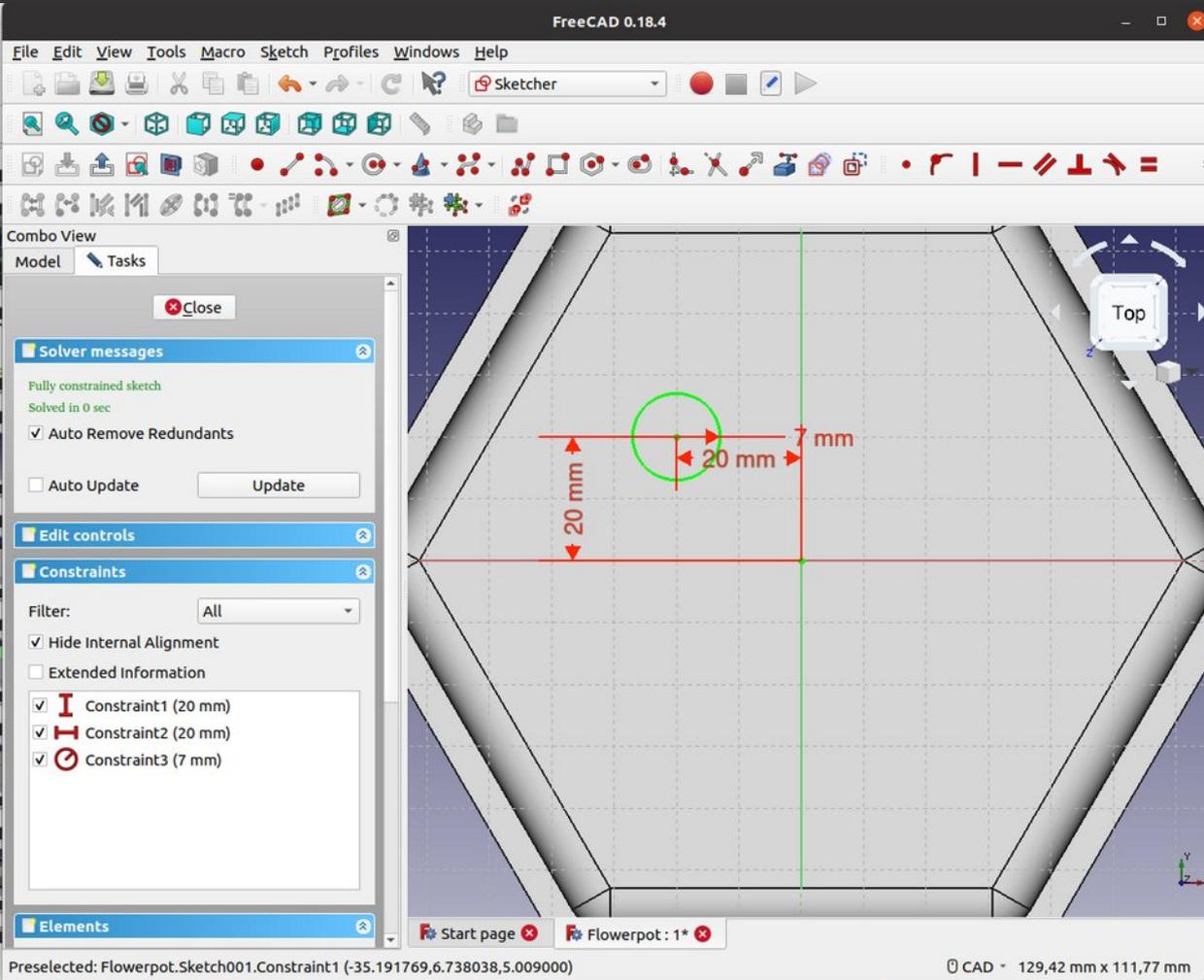
# Make the part hollow



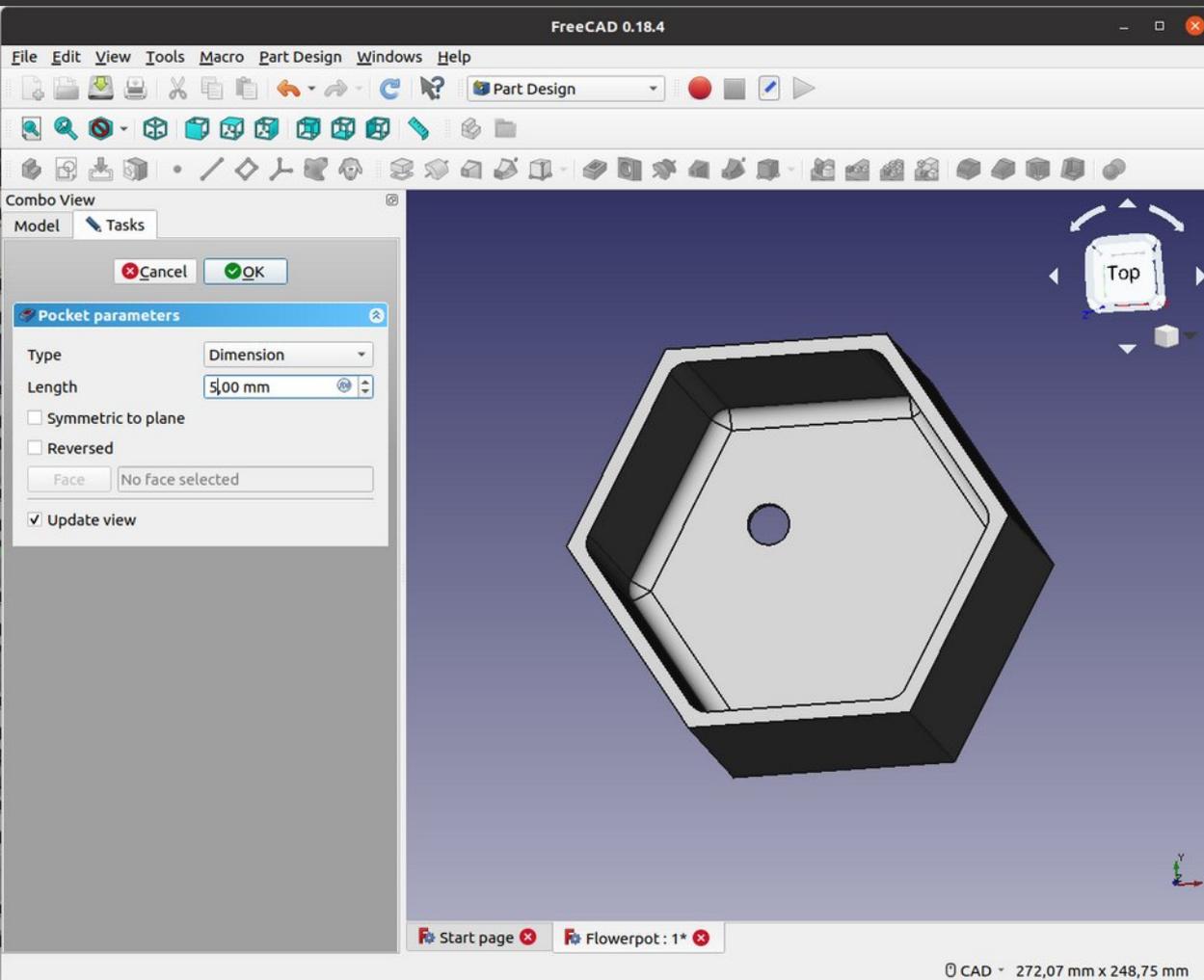
- Let's take the easy route
- Select the top face of the Hexagonal Prism
- Click "Make a thick solid" 
- Thickness: ie. 5mm
- Check "make thickness inwards"
- Click "OK" 



- Let's smooth out the inner corners
- Select all the vertices on the inside of the pot
  - This can be a bit tricky
- Click "Make a fillet" 
- Set a radius (ie. 7mm)
- Click "OK" 



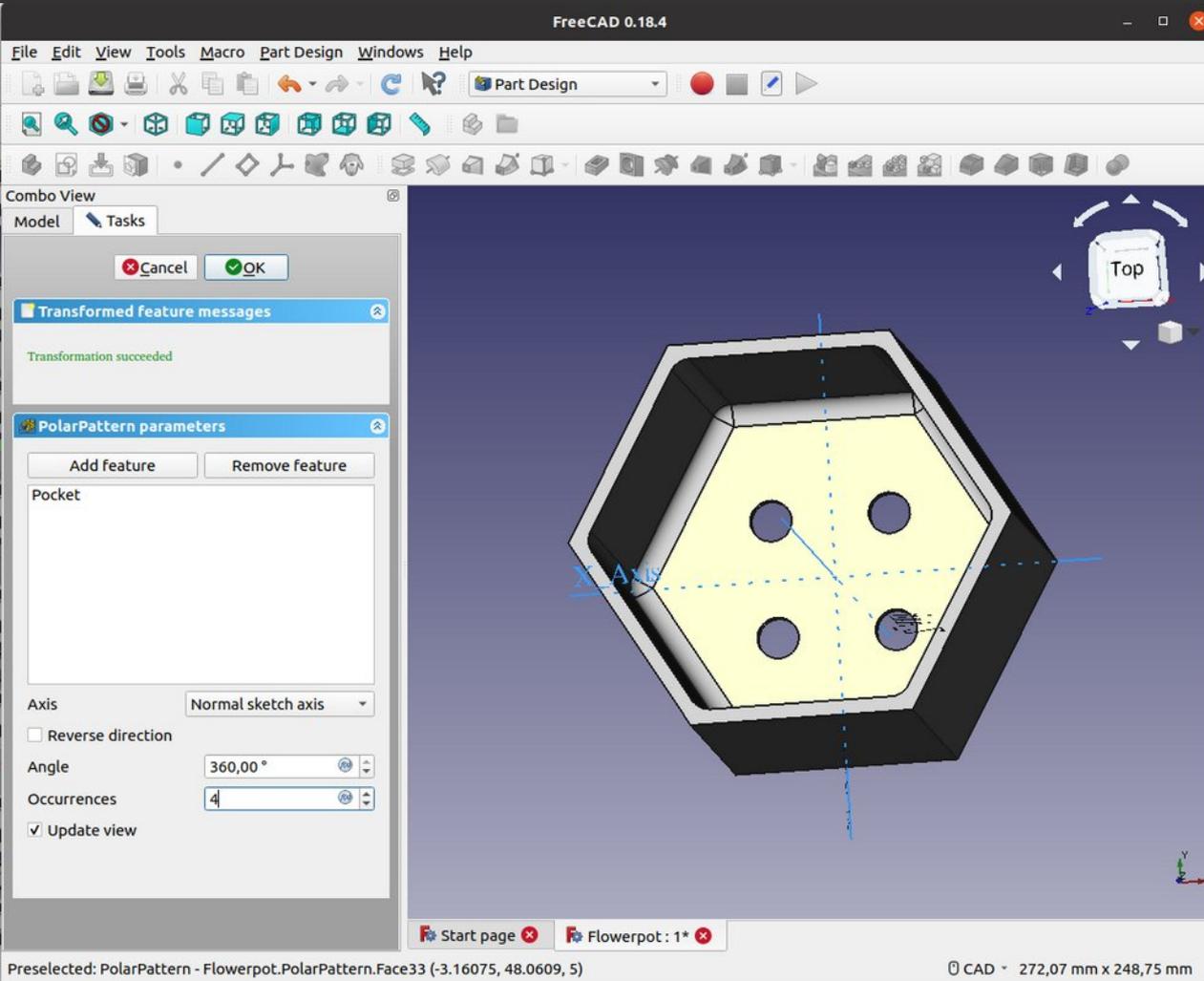
- We'll add drainage holes
- Select the bottom face
- Click "Create a new sketch" 
- Make a circle:
  - Add a vertical  and horizontal  distance constraint on the axes
  - Add a radius constraint (ie. 7mm) 

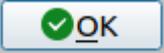


- Click “Create a Pocket”
- A hole should be created

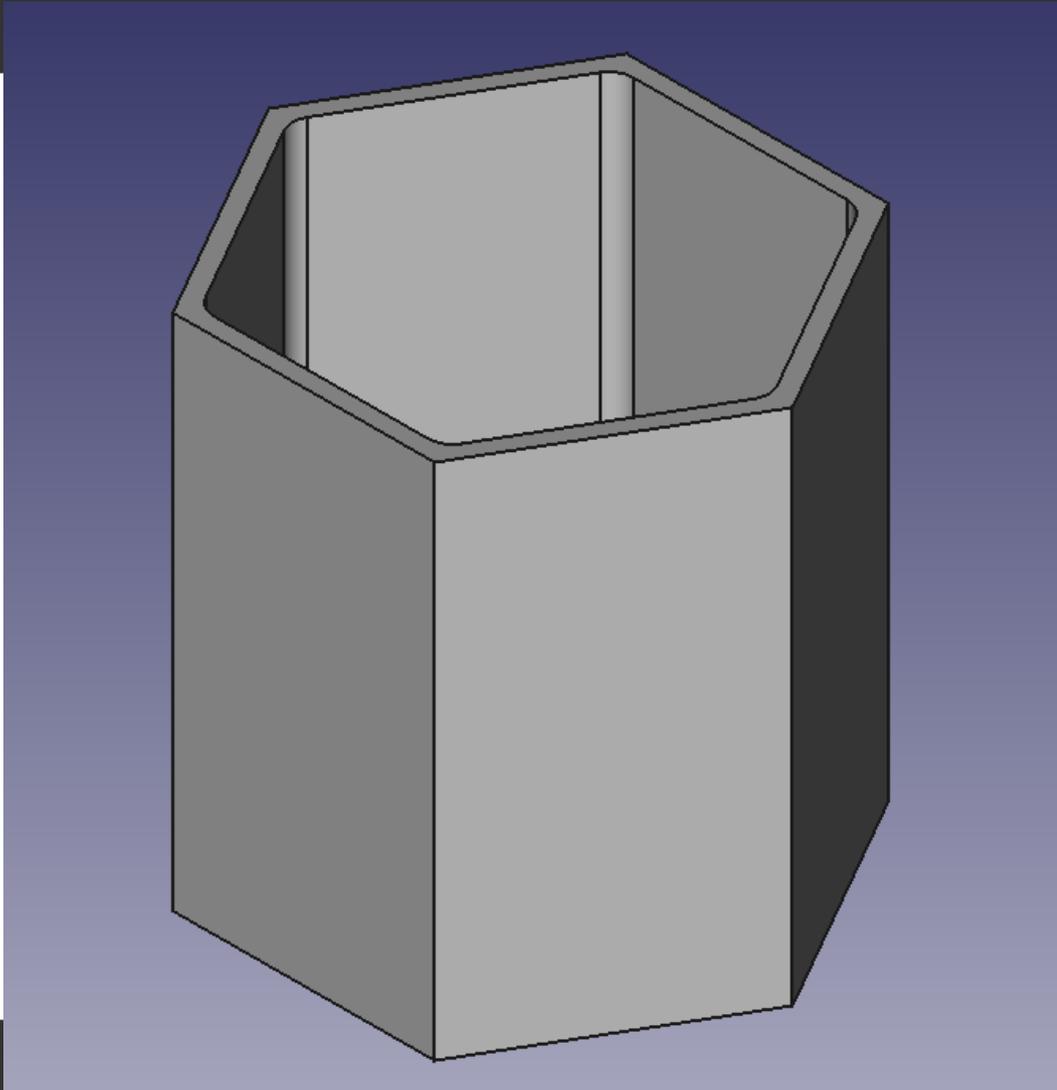


# Polar Pattern



- But we want 4!
- Click “Create a Polar Pattern Feature” 
- Set occurrences to 4
- Click ”OK” 

- Try to add a design on one of the sides (sketch + pocket).
- ...or try to improve the design in some other way



- And we're done!
- To print we need an STL(mesh) file
- Export with Ctrl + E or "File" >> "Export"
- Save as stl
- Import in your slicer software and start printing

- [www.freecadweb.org/Getting\\_started](http://www.freecadweb.org/Getting_started)
- <http://www.help-freecad-jpg87.fr/index.php>
- Great video tutorials available on not so free, well known platforms